



Agile Scrum Foundation



EXAMKILLER

Help Pass Your Exam At First Try

Total Question: 59 QAs

Question No: 1

Sprint planning should result in a commitment on what will be delivered at the end of the Sprint. Who makes this commitment?

- A. The Product Owner
- B. The Scrum Master
- C. The team

Answer: C

Question No: 2

A team is estimating story points. They estimate that the story falls between a large (13) and a medium (5) and they assign a story point of 8.

What is this technique called?

- A. Affinity estimation
- B. Fibonacci estimation
- C. Triangulation

Answer: C

Question No: 3

Which Scrum ritual is meant to look back and improve upon the finished Sprint?

- A. Daily Scrum.
- B. Sprint Retrospective.
- C. Sprint Review.

Answer: B

Question No: 4

What is meant by the velocity of the team?

- A. The rate a team puts in a normal work day.
- B. The rate at which features are released to the customer.
- C. The rate at which the team completes the work.
- D. The rate at which the team renews itself.

Answer: C

Question No: 5

What is a Sprint?

- A. A brainstorming session in Extreme programming to generate design ideas.
- B. A race between two developers to see who can complete a feature fastest.
- C. One iteration in the Scrum methodology.
- D. The last iteration in the Scrum project, when the team works long hours to finish the project.

Answer: C

Question No: 6

What is the primary responsibility of a Scrum Master in order to keep a Scrum team working at its peak level of productivity?

- A. Keeping high priority features at the top of the Product Backlog.
- B. Not allowing changes to the Product Backlog once the Sprint begins.
- C. Supporting the team's decisions and resolving the team's issues.

Answer: C

Question No: 7

A customer requests a report that summarizes functionality added and defects found and fixed, right at the end of a Sprint.

Who may best prepare this report?

- A. The Product Owner
- B. The Scrum Master
- C. The team
- D. This type of report should not be prepared.

Answer: B

Question No: 8

Who should update the work estimates during the Sprint?

- A. Only the team members
- B. The Project Manager
- C. The Product Owner

Answer: A

Question No: 9

Which means of communication is the most preferable to clarify the interpretation of a requirement?

- A. E-mail
- B. Face-to-face
- C. Instant messaging
- D. Telephone

Answer: B

Question No: 10

In a Scrum project, when would a requirement get added to the Product backlog?

- A. When it is developed, but cannot yet be released.
- B. When the team works on it for a particular release.
- C. When the customer requests a new requirement.

Answer: C

Question No: 11

Under what circumstances would a team use Affinity Estimation Technique instead of Planning Poker?

- A. If more details are needed during Sprint Planning
- B. If there is a large number of stories to estimate
- C. If there is a small number of stories to estimate

Answer: B

Question No: 12

What is the objective of the Scrum-of-Scrums meeting?

- A. To inform management about the progress of the project.
- B. Bring together all team members of all teams.
- C. Coordinate the work of multiple Scrum teams.
- D. Kick-off an international Scrum project.

Answer: C

Question No: 13

During a Sprint, the team completes four stories with story points 3, 5, 8 and 2 respectively. They further complete half a story with a story point of 13.

What is the velocity of the team?

- A. 18
- B. 24.5
- C. 31

Answer: A

Question No: 14

Which statement describes Release Planning?

- A. After looking at all the stories in the backlog, the team estimates their effort in detail.
- B. The team meets with the customer to negotiate the scope, cost and time of the release.
- C. The team and the Product Owner agree on an initial plan for the delivery of features.

Answer: C

Question No: 15

Agile planning happens at multiple levels including a daily plan, an sprint plan and a strategic plan. What term best describes the multi-level planning?

- A. Planning Onion
- B. Planning Poker
- C. Sprint Planning

Answer: A

Question No: 16

How does Agile bring predictability to the Planning process?

- A. By allowing the customers to review the progress often.
- B. By assigning most of the responsibility to the Product Owner.
- C. By making the team self-organized and self-planning.
- D. By providing early visibility into the team's progress.

Answer: D

Question No: 17

During the release planning meeting, it is difficult to agree on priorities.

Sales want to implement some new features to catch up with the competitors.

Marketing want to work on a mobile interface that can prove to be a competitive differentiator.

Customer support want better logging and auditing capabilities to improve maintainability.

What should be done to set the priorities?